

程序依赖图——以SVF为例

@canliture

大纲

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- 4. ICFG (Inter-procedural Control Flow Graph)
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1. SVF简介

- SVF: Static Value Flow (Data Dependence, Def-Use)
- 提供一套层次化，全程序的指针分析框架
 - 层次化: flow-context insensitive whole program pointer analysis -> SVFG Construction -> client analysis / (sparse) flow-sensitive analysis
 - 全程序: 相对于Modular Analysis, Demand-Driven Analysis
- 基于这套指针分析框架 (flow insensitive)
 - 构造全程序数据依赖图
 - 作流敏感（稀疏）指针分析

1. SVF简介

- 基础数据结构

- 图: `template<class NodeTy, class EdgeTy> class GenericGraph;`
 - `map<u32_t, NodeTy*>::iterator begin/end();` // foreach 迭代图
 - `NodeType* getGNode(u32_t id);` // 通过节点ID获取节点
- 节点: `template<class NodeTy, class EdgeTy> class GenericNode;`
 - `u32_t getId();` // 节点ID
 - `u64_t getNodeKind();` // 节点类型
 - `set<EdgeTy*> getOutEdges();` // 出边
 - `set<EdgeTy*> getInEdges();` // 入边
- 边: `template<class NodeTy> class GenericEdge;`
 - `u64_t getEdgeKind();` // 边类型
 - `NodeTy* getSrcNode();` // source node
 - `NodeTy* getDstNode();` // destination node
- 工作队列: `template<class Data> class FIFOWorkList;` // 去重队列
 - `bool empty();` // 判空
 - `bool push(const Data &data);` // 入队
 - `Data pop();` // 出队

- SCC-DAG

- `Template<class GraphType> class SCCDetection;`
 - `SCCDetection(GraphType >);`
 - `void find([set<u32_t> nodeSet]);`
 - `stack<u32_t> topoNodeStack();`

2. Program Assignment Graph

- 程序赋值图
 - 紧凑地表示变量间的赋值关系 (load, store, gep, copy, ...)
 - 为Andersen式指针分析提供初始的指针约束关系图
 - Andersen式: flow-context insensitive
 - 指针约束关系图：集合包含关系可以表示成图上指针间边的关系

边的类型	指令	连边
Address 边	$p = \text{alloca}_0$	$\text{alloca}_0 \xrightarrow{Addr} p$
Copy 边	$p = q$	$q \xrightarrow{Copy} p$
Load 边	$p = *q$	$q \xrightarrow{Load} p$
Store 边	$*p = q$	$q \xrightarrow{Store} p$
Field 边	$p = q \text{ gep } f$	$q \xrightarrow{\cdot f} p$

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2. Program Assignment Graph

- 举个例子

```
clang -S -c -Xclang -disable-O0-optnone -fno-discard-value-names -emit-llvm -o svfir.ll svfir.c
opt -S -mem2reg -o svfir.ll svfir.ll
../cmake-build-debug/bin/wpa -nander -dump-pag svfir.ll -extapi=/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll
dot -Tsvg -o svfir_initial.svg svfir_initial.dot
```

```
1 typedef struct st { char f1; char f2; } ST;
2
3 → void swap(char **p, char **q);
4
5 ▶ int main () {
6     char a1;
7     ST st;
8     char *a = &a1;
9     char *b = &(st.f2);
10    swap(&a, &b);
11 }
12
13 → void swap(char **p, char **q) {
14     char *t = *p;
15     *p = *q;
16     *q = t;
17 }
```

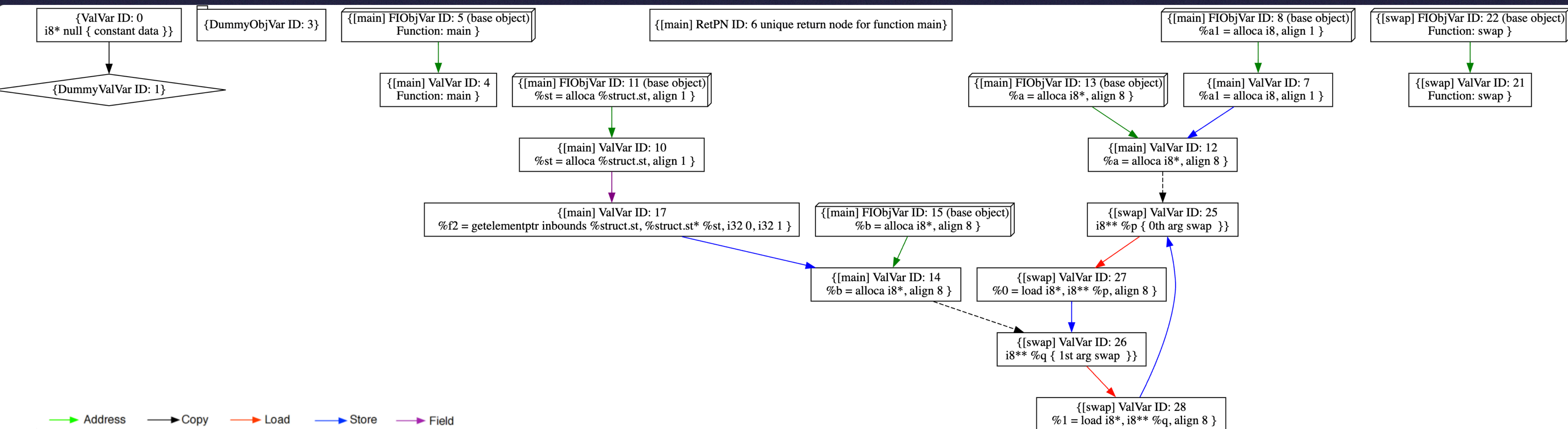
```
6 %struct.st = type { i8, i8 }
7
8 ; Function Attrs: noinline nounwind ssp uwtable
9 define i32 @main() #0 {
10 entry:
11     %a1 = alloca i8, align 1
12     %st = alloca %struct.st, align 1
13     %a = alloca i8*, align 8
14     %b = alloca i8*, align 8
15     store i8* %a1, i8** %a, align 8
16     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1
17     store i8* %f2, i8** %b, align 8
18     call void @swap(i8** %a, i8** %b)
19     ret i32 0
20 }
21
22 ; Function Attrs: noinline nounwind ssp uwtable
23 define void @swap(i8** %p, i8** %q) #0 {
24 entry:
25     %0 = load i8*, i8** %p, align 8
26     %1 = load i8*, i8** %q, align 8
27     store i8* %1, i8** %p, align 8
28     store i8* %0, i8** %q, align 8
29     ret void
30 }
```

2. Program A

Graph

```
1 typedef struct st { char f1; char f2; } ST;
2
3 → void swap(char **p, char **q);
4
5 int main () {
6     char a1;
7     ST st;
8     char *a = &a1;
9     char *b = &(st.f2);
10    swap(&a, &b);
11 }
12
13 → void swap(char **p, char **q) {
14     char *t = *p;
15     *p = *q;
16     *q = t;
17 }
```

```
6 %struct.st = type { i8, i8 }
7
8 ; Function Attrs: noline nounwind ssp uwtable
9 define i32 @main() #0 {
10 entry:
11     %a1 = alloca i8, align 1
12     %st = alloca %struct.st, align 1
13     %a = alloca i8*, align 8
14     %b = alloca i8*, align 8
15     store i8* %a1, i8** %a, align 8
16     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1
17     store i8* %f2, i8** %b, align 8
18     call void @swap(i8** %a, i8** %b)
19     ret i32 0
20 }
21
22 ; Function Attrs: noline nounwind ssp uwtable
23 define void @swap(i8** %p, i8** %q) #0 {
24 entry:
25     %0 = load i8*, i8** %p, align 8
26     %1 = load i8*, i8** %q, align 8
27     store i8* %1, i8** %p, align 8
28     store i8* %0, i8** %q, align 8
29     ret void
30 }
```



2. Program Assignment Graph

- `class SVFIR : IRGraph : GenericGraph<SVFVar, SVFStmt>. // typedef SVFIR PAG;`
 - `class SVFVar : GenericNode<SVFVar, SVFStmt> // typedef SVFVar PAGNode;`
 - `class SVFStmt : GenericEdge<SVFVar> // typedef SVFStmt PAGEdge;`

2. Program Assignment Graph

- `class SVFIR : IRGraph : GenericGraph<SVFVar, SVFStmt>. // typedef SVFIR PAG;`

- `class SVFVar : GenericNode<SVFVar, SVFStmt> // typedef SVFVar PAGNode;`

- ObjVar
 - GepObjVar: obj->field
 - FObjVar: arr[i], arr*, alloca
 - DymmyObjVar
- ValVar
 - GepValVar: var->field
 - RetPN
 - VarArgPN:
 - DymmyValVar

- `class SVFStmt : GenericEdge<SVFVar> // typedef SVFStmt PAGEdge;`

- AssignStmt
 - AddrStmt: p = alloc(...)
 - CopyStmt: p = q
 - StoreStmt: *p = q
 - LoadStmt: p = *q
 - CallPE : formal_param <- actual_arg
 - TDForkPE
 - RetPE : actual_ret <- formal_ret
 - TDJoinPE
 - GepStmt: p = t->f
- MultiOpndStmt
 - PhiStmt: p = phi(a1, a2, ..., an)
 - SelectStmt: q = p ? q : r
 - CmpStmt: cmp = a cmp_op b
 - BinaryOpStmt: p = a op b
- UnaryOpStmt: p = op q
- BranchStmt: switch / if-then-else

3.Constraint Graph

- Andersen式指针分析中，指针约束图，集合包含关系约束图
 - 在开始进行Andersen之前，ConstraintGraph为PAG的一份Copy
 - 迭代进行Andersen指针分析，在ConstraintGraph上添加边，直到不动点
 - 不动点
 - 不能再向ConstraintGraph上添加更多的边 或者 节点

3.Constraint Graph

- 举个例子

$\frac{x = \&o}{pt(x) \supseteq \{o\}}$	$\frac{x = y}{pt(x) \supseteq pt(y)}$
$\frac{x = *y \quad o \in pt(y)}{pt(x) \supseteq pt(o)}$	$\frac{*x = y \quad o \in pt(x)}{pt(o) \supseteq pt(y)}$

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3.Constraint Graph

```
1 struct st{
2     char f1;
3     char f2;
4 };
5 typedef struct st ST;
6
7 int main(){
8     char a1; ST st;
9     char *a = &a1;
10    char *b = &(st.f2);
11    swap(&a,&b);
12 }
13 void swap(char **p, char **q){
14     char* t = *p;
15     *p = *q;
16     *q = t;
17 }
```

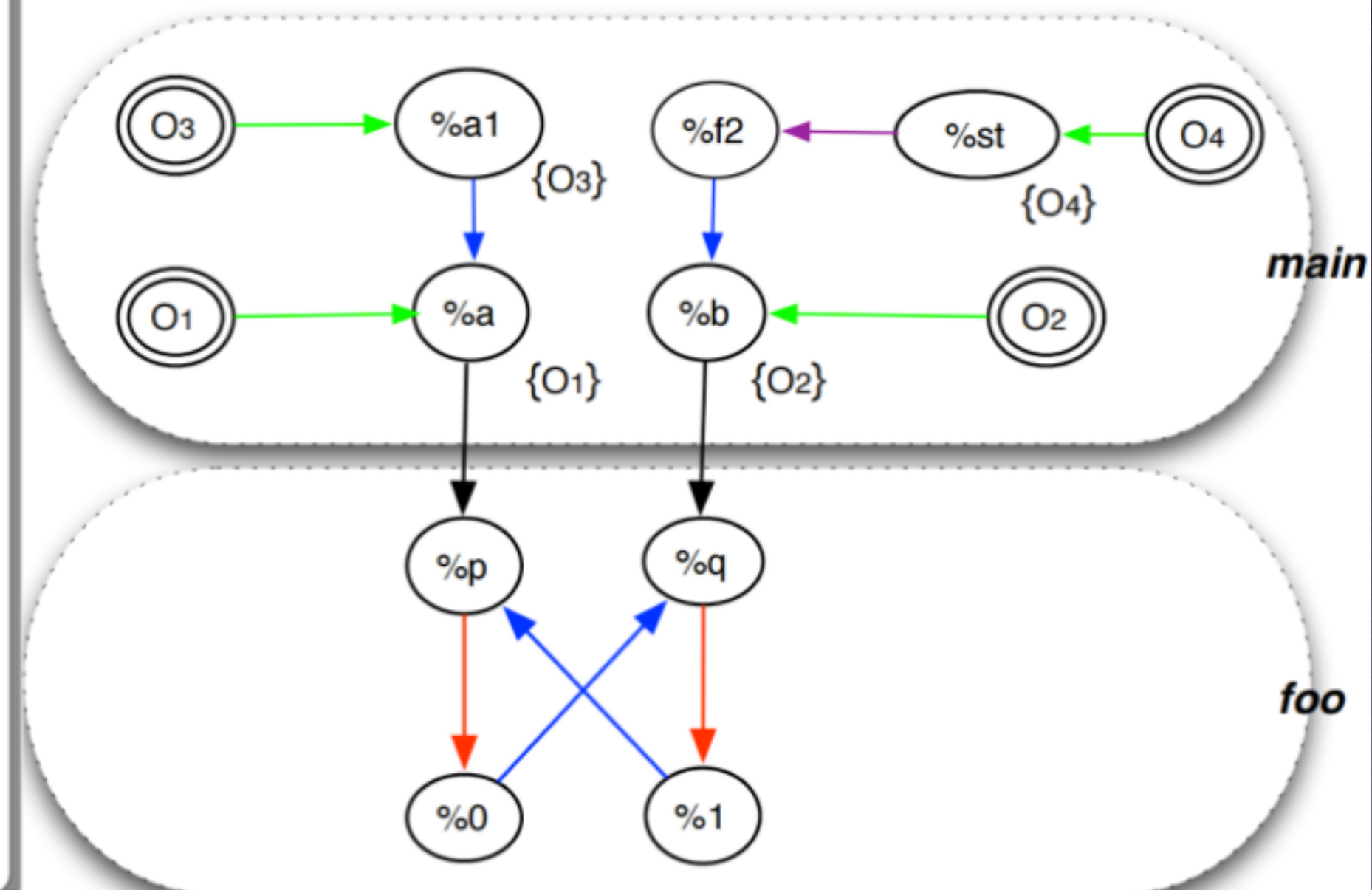


```
1 define i32 @main() {
2   entry:
3     %a = alloca i8*, align 8           // O1
4     %b = alloca i8*, align 8           // O2
5     %a1 = alloca i8, align 1           // O3
6     %st = alloca %struct.st, align 1   // O4
7     store i8* %a1, i8** %a, align 8
8     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1
9     store i8* %f2, i8** %b, align 8
10    call void @swap(i8** %a, i8** %b)
11    ret i32 0
12 }
13 define void @swap(i8** %p, i8** %q) {
14   entry:
15     %0 = load i8** %p, align 8
16     %1 = load i8** %q, align 8
17     store i8* %1, i8** %p, align 8
18     store i8* %0, i8** %q, align 8
19     ret void
20 }
```

```
1 define i32 @main() {
2   entry:
3     %a = alloca i8*, align 8           // O1
4     %b = alloca i8*, align 8           // O2
5     %a1 = alloca i8, align 1           // O3
6     %st = alloca %struct.st, align 1   // O4
7     store i8* %a1, i8** %a, align 8
8     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1
9     store i8* %f2, i8** %b, align 8
10    call void @swap(i8** %a, i8** %b)
11    ret i32 0
12 }
13 define void @swap(i8** %p, i8** %q) {
14   entry:
15     %0 = load i8** %p, align 8
16     %1 = load i8** %q, align 8
17     store i8* %1, i8** %p, align 8
18     store i8* %0, i8** %q, align 8
19     ret void
20 }
```

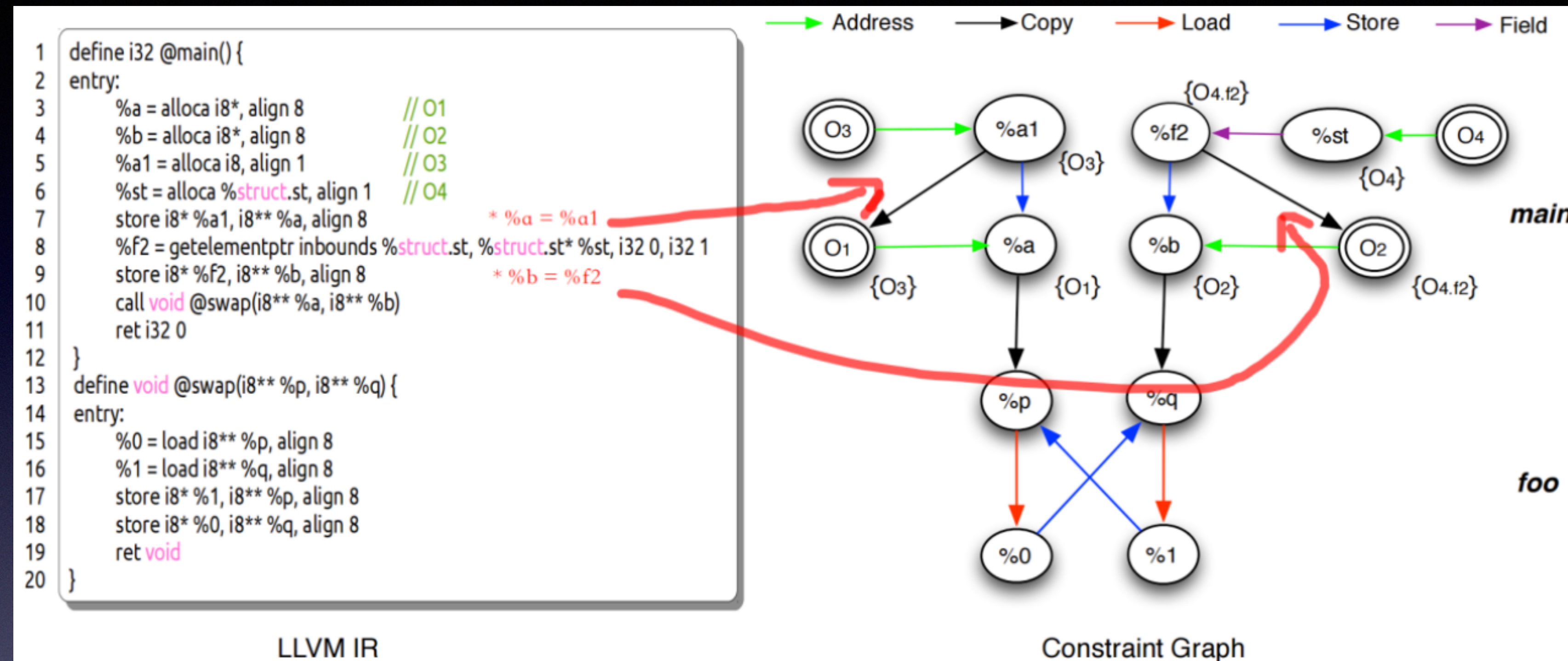
LLVM IR

→ Address → Copy → Load → Store → Field



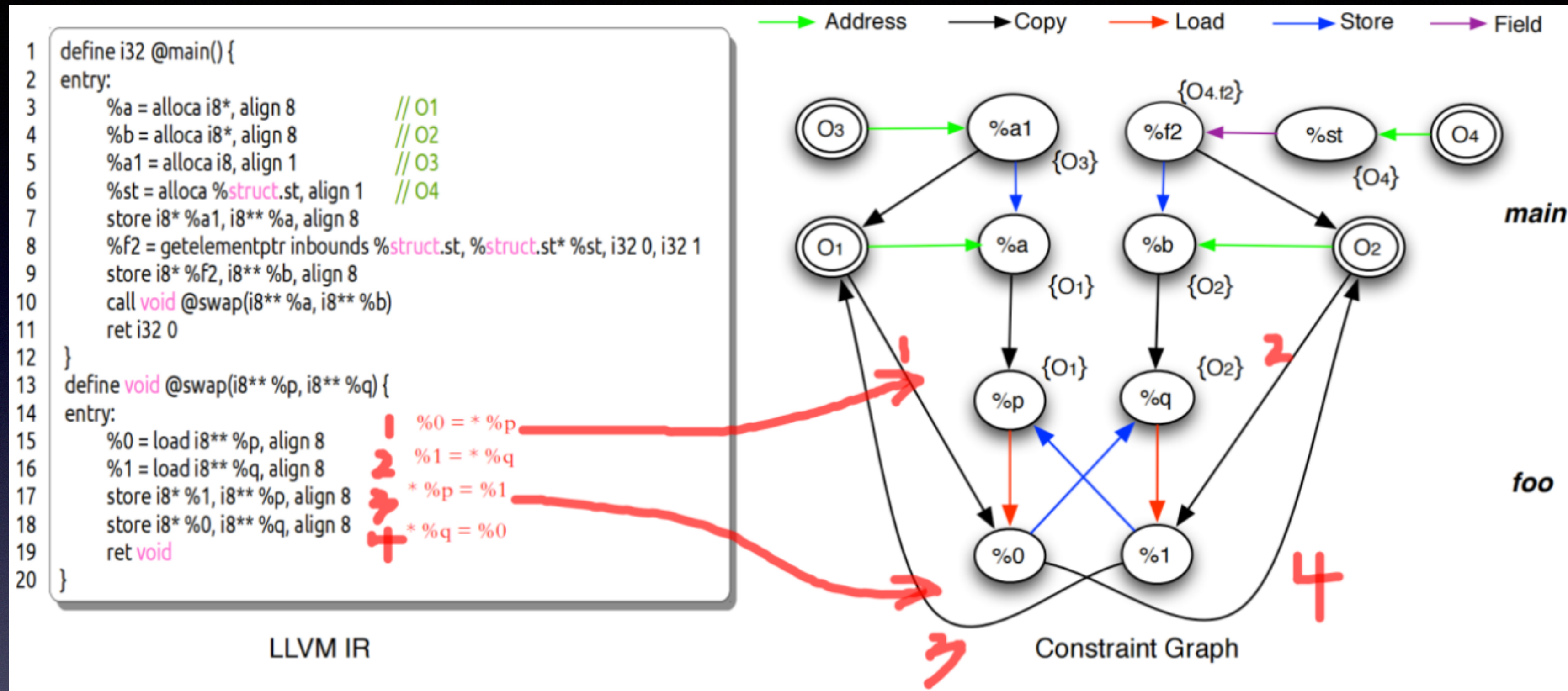
Program Assignment Graph: ConstraintGraph初始状态

3.Constraint Graph



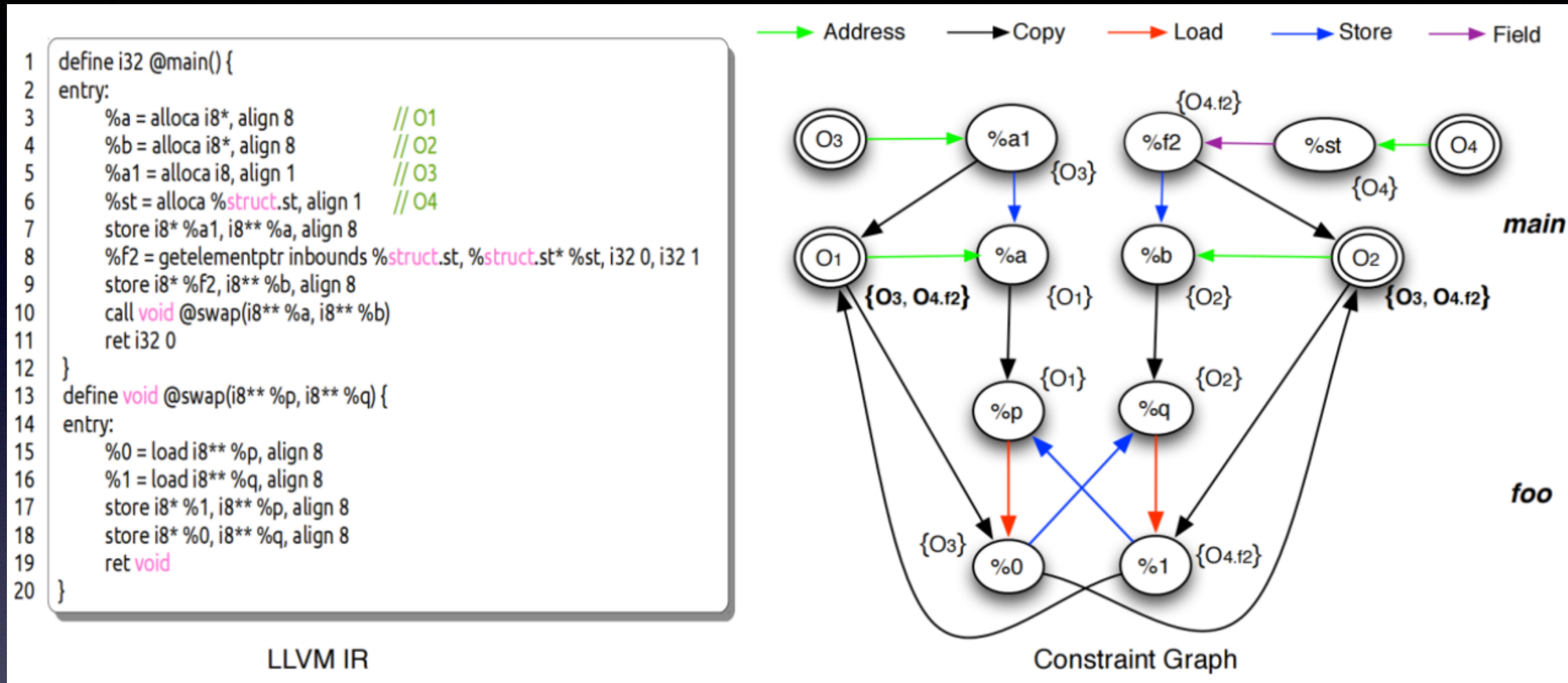
ConstraintGraph: 迭代, 传播指向集, 添加新边 (1)

3.Constraint Graph



ConstraintGraph: 迭代, 传播指向集, 添加新边 (2)

3.Constraint Graph



ConstraintGraph: 迭代稳定, 达到不动点 (3)

3.Constraint Graph

- class ConstraintGraph : GenericGraph<ConstraintNode, ConstraintEdge>
- class ConstraintNode : GenericGraph<ConstraintNode, ConstraintEdge>
 - get/remove: AddrIn/OutEdges, CopyIn/OutEdges, GepIn/OutEdges, LoadIn/OutEdges, StoreIn/OutEdges,
- class ConstraintEdge : GenericGraph<ConstraintEdge>
 - AddrCGEdge, CopyCGEdge, LoadCGEdge, StoreCGEdge
 - GepCGEdge
 - NormalGepEdge: fixed offset size
 - VariantGepCGEdge: variant offset size, 未知指针算数式的访问, 如 $p = (q + i)$

3.Constraint Graph

AndersenBase::analyze()

4. Inter-Procedural Control Flow Graph

- `class ICFG : GenericGraph<ICFGNode, ICFGEdge>`
- `class ICFGNode : GenericNode<ICFGNode, ICFGEdge>`
 - GlobalICFGNode
 - IntralCFGNode
 - InterICFGNode
 - CallICFGNode
 - `SVFInstruction *getCallSite();`
 - `RetICFGNode *getRetICFGNode();`
 - `Vector<SVFVar *> getFormalParams();`
 - RetICFGNode
 - `SVFInstruction *getCallSite();`
 - `CallICFGNode *getCallICFGNode();`
 - `SVFVar *getActualRet();`
 - FunEntryICFGNode
 - `vector<SVFVar *> getFormalParams();`
 - FunExitICFGNode
 - `SVFVar *getFormalRet();`
- `class ICFGEdge : GenericEdge<ICFGNode>`
 - IntraCFGEdge
 - CallCFGEdge
 - RetCFGEdge

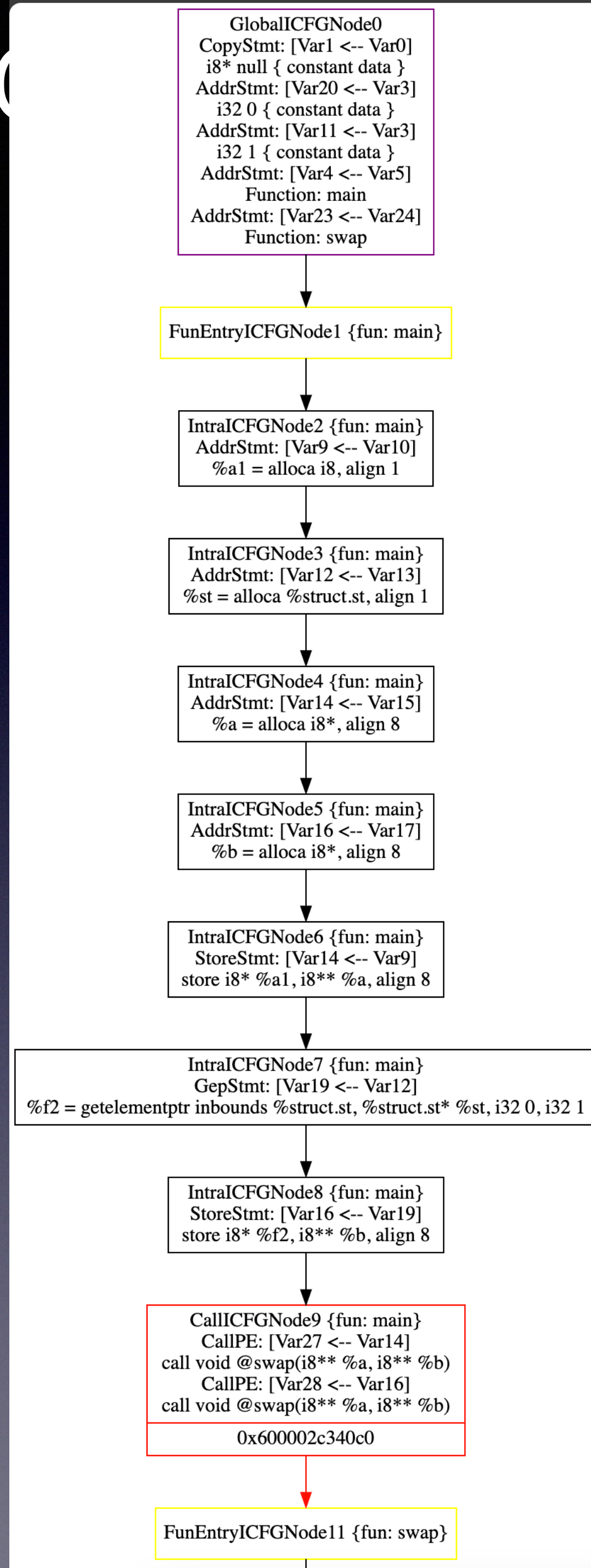
4. Inter-Procedural Control Flow Graph

- 举个例子

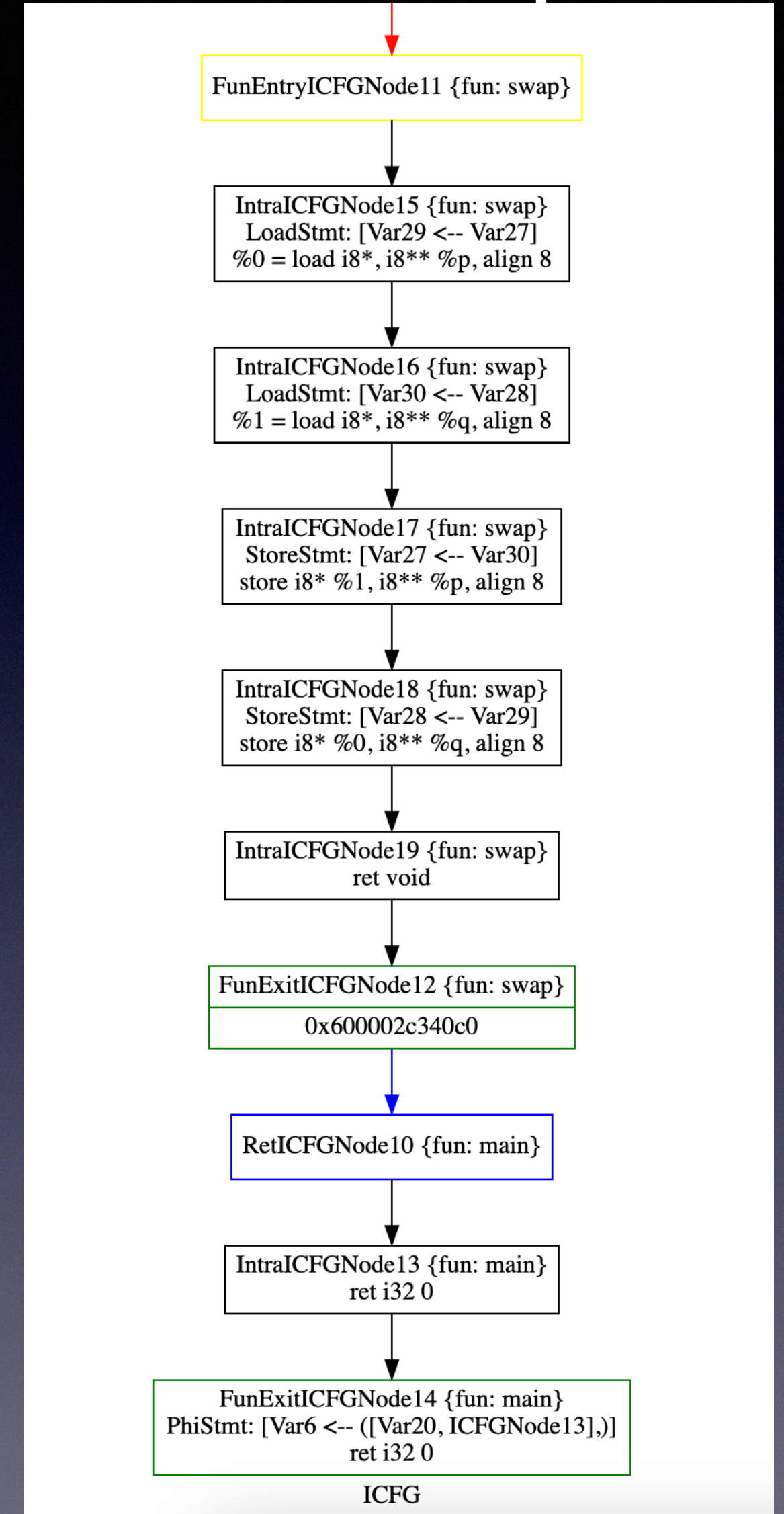
```
../cmake-build-debug/bin/wpa -ander -dump-icfg svfir.ll -extapi=/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll  
dot -Tsvg -o icfg_initial.svg icfg_initial.dot
```

4. Inter-Procedural

```
6 %struct.st = type { i8, i8 }
7
8 ; Function Attrs: noinline nounwind ssp uwtable
9 define i32 @main() #0 {
10 entry:
11     %a1 = alloca i8, align 1
12     %st = alloca %struct.st, align 1
13     %a = alloca i8*, align 8
14     %b = alloca i8*, align 8
15     store i8* %a1, i8** %a, align 8
16     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1
17     store i8* %f2, i8** %b, align 8
18     call void @swap(i8** %a, i8** %b)
19     ret i32 0
20 }
21
22 ; Function Attrs: noinline nounwind ssp uwtable
23 define void @swap(i8** %p, i8** %q) #0 {
24 entry:
25     %0 = load i8*, i8** %p, align 8
26     %1 = load i8*, i8** %q, align 8
27     store i8* %1, i8** %p, align 8
28     store i8* %0, i8** %q, align 8
29     ret void
30 }
```



Flow Graph



5.Call Graph

- `class PTACallGraph : GenericGraph<PTACallGraphNode, PTACallGraphEdge>`
- `class ThreadCallGraph : PTACallGraph`
- 获取调用图的拓扑序列
 - `PointerAnalysis *pta = new AndersenWaveDiff(pag);` `// WPAPass::runPointerAnalysis`
 - `PTACallGraph *cg = pta->getPTACallGraph();`
 - `SCCDetection *callGraphSCC = new SCCDetection(cg);` `// MRGenerator::MRGenerator`

5.Call Graph

- Call Graph应用举例: MOD/REF

```
MemRegion.cpp x
459  /*!
460   * Get the reverse topo order of scc call graph
461   */
462  void MRGenerator::getCallGraphSCCRevTopoOrder(WorkList& worklist)
463  {
464
465      NodeStack& topoOrder = callGraphSCC->topoNodeStack();
466      while(!topoOrder.empty())
467      {
468          NodeID callgraphNodeID = topoOrder.top();
469          topoOrder.pop();
470          worklist.push(callgraphNodeID);
471      }
```

```
MemRegion.cpp x
241  WorkList worklist;
242  getCallGraphSCCRevTopoOrder(worklist);
243
244  while(!worklist.empty())
245  {
246      NodeID callGraphNodeID = worklist.pop();
247      /// handle all sub scc nodes of this rep node
248      const NodeBS& subNodes = callGraphSCC->subNodes(callGraphNodeID);
249      for(NodeBS::iterator it = subNodes.begin(), eit = subNodes.end(); it!=eit; ++it)
250      {
251          PTACallGraphNode* subCallGraphNode = callGraph->getCallGraphNode(*it);
252          /// Get mod-ref of all callsites calling callGraphNode
253          modRefAnalysis(subCallGraphNode,worklist);
254      }
255  }
```

5.Call Graph

MemRegion.cpp x

```
459  /*!  
460   * Get the reverse topo order of scc call graph  
461   */  
462  void MRGenerator::getCallGraphSCCRevTopoOrder(WorkList& worklist)  
463  {  
464  
465      NodeStack& topoOrder = callGraphSCC->topoNodeStack();  
466      while(!topoOrder.empty())  
467      {  
468          NodeID callGraphNodeID = topoOrder.top();  
469          topoOrder.pop();  
470          worklist.push(callGraphNodeID);  
471      }  
472  }
```

MemRegion.cpp x

```
241      WorkList worklist;  
242      getCallGraphSCCRevTopoOrder(worklist);  
243  
244      while(!worklist.empty())  
245      {  
246          NodeID callGraphNodeID = worklist.pop();  
247          /// handle all sub scc nodes of this rep node  
248          const NodeBS& subNodes = callGraphSCC->subNodes(callGraphNodeID);  
249          for(NodeBS::iterator it = subNodes.begin(), eit = subNodes.end(); it!=eit; ++it)  
250          {  
251              PTACallGraphNode* subCallGraphNode = callGraph->getCallGraphNode(*it);  
252              /// Get mod-ref of all callsites calling callGraphNode  
253              modRefAnalysis(subCallGraphNode,worklist);  
254          }  
255      }
```

```
629  /*!  
630   * Call site mod-ref analysis  
631   * Compute mod-ref of all callsites invoking this call graph node  
632   */  
633  void MRGenerator::modRefAnalysis(PTACallGraphNode* callGraphNode, WorkList& worklist)  
634  {  
635  
636      /// add ref/mod set of callee to its invocation callsites at caller  
637      for(PTACallGraphNode::iterator it = callGraphNode->InEdgeBegin(), eit = callGraphNode->InEdgeEnd(); it!=eit; ++it)  
638      {  
639          PTACallGraphEdge* edge = *it;  
640  
641          /// handle direct callsites  
642          for(PTACallGraphEdge::CallInstSet::iterator cit = edge->getDirectCalls().begin(),  
643              ecit = edge->getDirectCalls().end(); cit!=ecit; ++cit)  
644          {  
645              NodeBS mod, ref;  
646              const CallicFGNode* cs = (*cit);  
647              bool modrefchanged = handleCallsiteModRef(mod, ref, cs, callGraphNode->getFunction());  
648              if(modrefchanged)  
649                  worklist.push(edge->getSrcID());  
650          }  
651          /// handle indirect callsites  
652          for(PTACallGraphEdge::CallInstSet::iterator cit = edge->getIndirectCalls().begin(),  
653              ecit = edge->getIndirectCalls().end(); cit!=ecit; ++cit)  
654          {  
655              NodeBS mod, ref;  
656              const CallicFGNode* cs = (*cit);  
657              bool modrefchanged = handleCallsiteModRef(mod, ref, cs, callGraphNode->getFunction());  
658              if(modrefchanged)  
659                  worklist.push(edge->getSrcID());  
660          }  
661      }  
662  }  
663 }
```

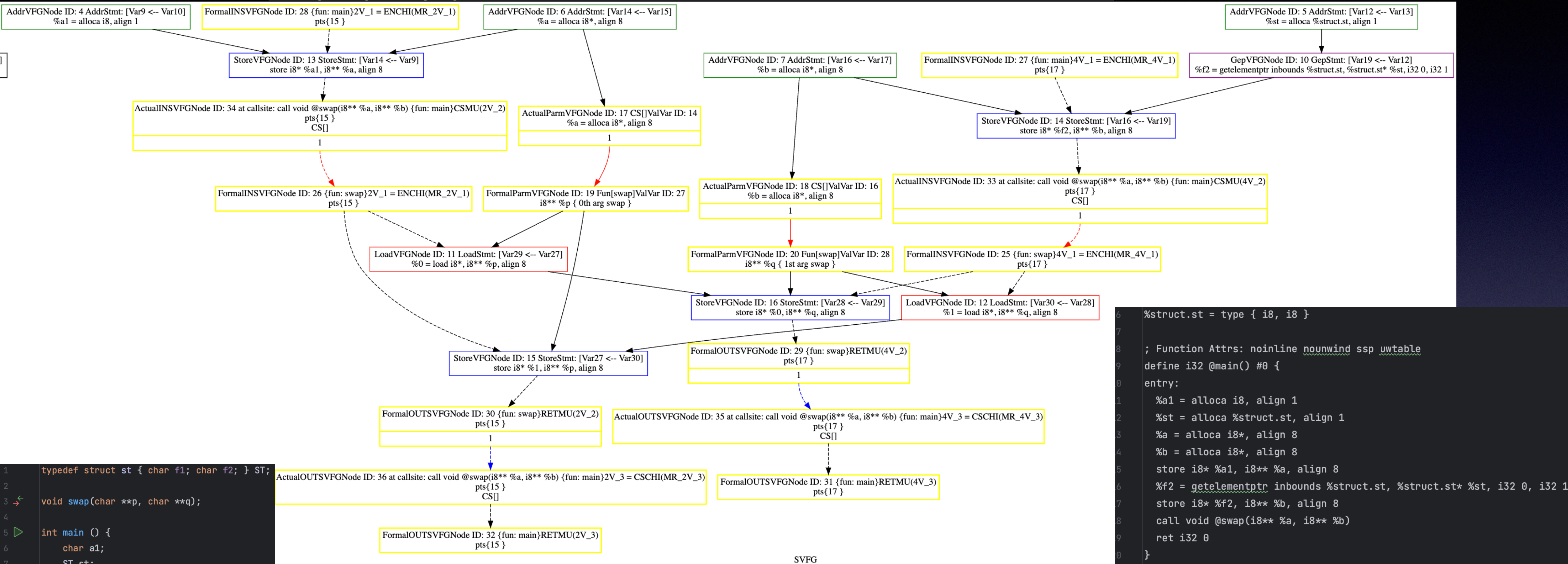
6. Sparse Value Flow Graph

- `class VFG : GenericGraph<VFGNode, VFGEde>`
- `class VFGNode : GenericNode<VFGNode, VFGEde>`
 - `StmtVFGNode`
 - `LoadVFGNode`
 - `StoreVFGNode`
 - `CopyVFGNode`
 - `GepVFGNode`
 - `AddrVFGNode`
 - `PHIVFGNode`
 - `IntraPHIVFGNode`
 - `InterPHIVFGNode`
 - `BinaryOPVFGNode`
 - `UnaryOPVFGNode`
 - `CmpVFGNode`
 - `BranchVFGNode`
 - `ArgumentVFGNode`
 - `ActualParamVFGNode`
 - `ActualRetVFGNode`
 - `FormalParamVFGNode`
 - `FormalRetVFGNode`
- `typedef VFGNode SVFGNode`
- `MRSVFGNode`
 - `FormalINSVFGNode`
 - `FormalOUTSVFGNode`
 - `ActualINSVFGNode`
 - `ActualOUTSVFGNode`
 - `MSSAPHISVFGNode`
 - `IntraMSSAPHISVFGNode`
 - `InterMSSAPHISVFGNode`
- `typedef VFGEde SVFGEde`
- `class VFGEde : GenericEdge<VFGNode>`
 - `DirectSVFGEde`
 - `IntraDirSVFGEde`
 - `CallDirSVFGEde`
 - `RetDirSVFGEde`
 - `IndirectSVFGEde`
 - `IntraIndSVFGEde`
 - `CallIndSVFGEde`
 - `RetIndSVFGEde`
 - `ThreadMHPIndSVFEde`

6. Sparse Value Flow Graph

• 举个例子

```
../cmake-build-debug/bin/wpa -ander -svfg -dump-vfg svfir.ll -extapi=/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll  
dot -Tsvg -o svfg_final.svg svfg_final.dot
```



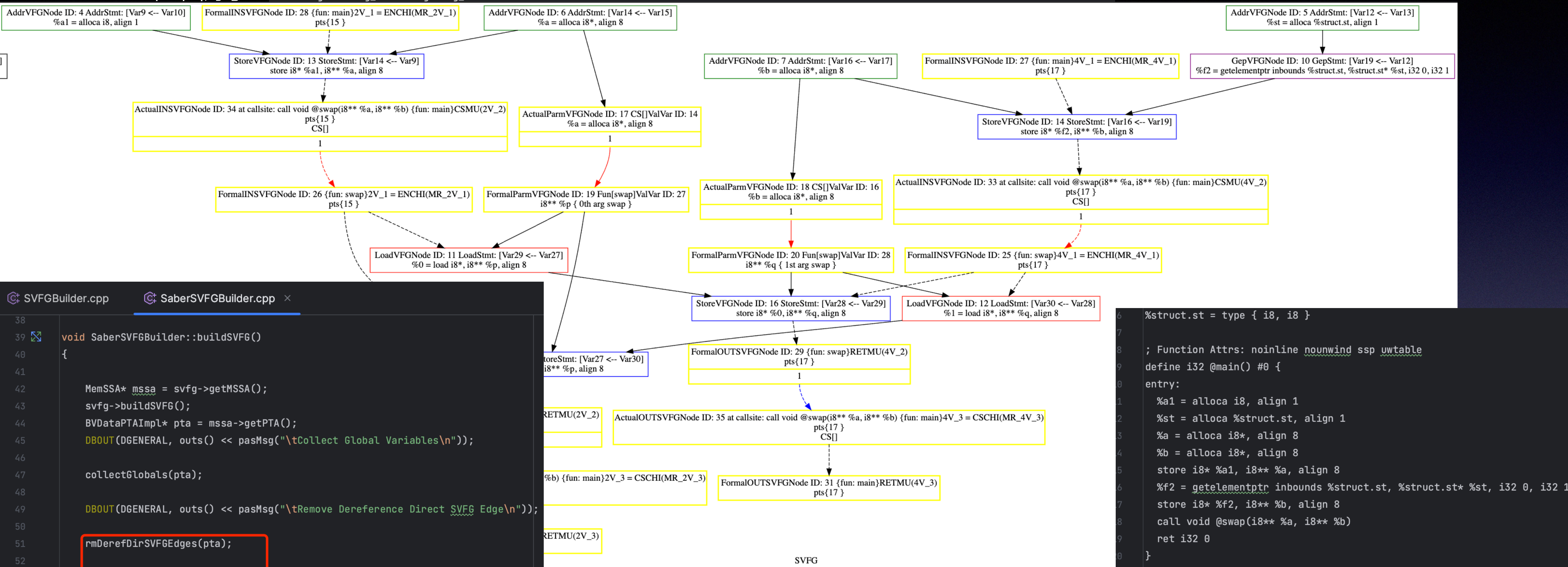
```
1 typedef struct st { char f1; char f2; } ST;  
2  
3 void swap(char **p, char **q);  
4  
5 int main () {  
6     char a1;  
7     ST st;  
8     char *a = &a1;  
9     char *b = &(st.f2);  
10    swap(&a, &b);  
11 }  
12  
13 void swap(char **p, char **q) {  
14     char *t = *p;  
15     *p = *q;  
16     *q = t;  
17 }
```

```
6 %struct.st = type { i8, i8 }  
7  
8 ; Function Attrs: noinline nounwind ssp uwtable  
9 define i32 @main() #0 {  
10 entry:  
11     %a1 = alloca i8, align 1  
12     %st = alloca %struct.st, align 1  
13     %a = alloca i8*, align 8  
14     %b = alloca i8*, align 8  
15     store i8* %a1, i8** %a, align 8  
16     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1  
17     store i8* %f2, i8** %b, align 8  
18     call void @swap(i8** %a, i8** %b)  
19     ret i32 0  
20 }  
21  
22 ; Function Attrs: noinline nounwind ssp uwtable  
23 define void @swap(i8** %p, i8** %q) #0 {  
24 entry:  
25     %0 = load i8*, i8** %p, align 8  
26     %1 = load i8*, i8** %q, align 8  
27     store i8* %1, i8** %p, align 8  
28     store i8* %0, i8** %q, align 8  
29     ret void  
30 }
```

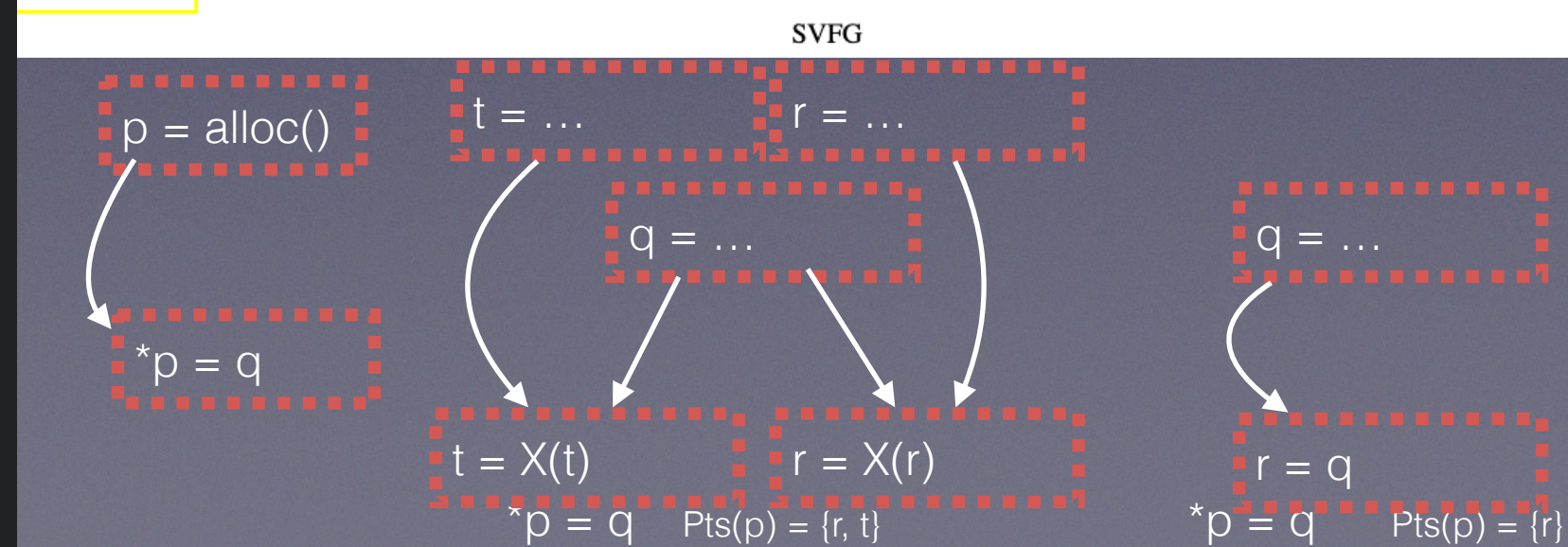
6. Sparse Value Flow Graph

• 举个例子

```
../cmake-build-debug/bin/wpa -ander -svfg -dump-vfg svfir.ll -extapi=/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll  
dot -Tsvg -o svfg_final.svg svfg_final.dot
```



```
SVFGBuilder.cpp  SaberSVFGBuilder.cpp x  
38  
39 void SaberSVFGBuilder::buildSVFG()  
40 {  
41  
42     MemSSA* mssa = svfg->getMSSA();  
43     svfg->buildSVFG();  
44     BVDataPTAImpl* pta = mssa->getPTA();  
45     DBOUT(DGENERAL, outs() << pasMsg("\tCollect Global Variables\n"));  
46  
47     collectGlobals(pta);  
48  
49     DBOUT(DGENERAL, outs() << pasMsg("\tRemove Dereference Direct SVFG Edge\n"));  
50  
51     rmDerefDirSVFGEs(pta);  
52     rmIncomingEdgeForSUSStore(pta);  
53  
54     DBOUT(DGENERAL, outs() << pasMsg("\tAdd Sink SVFG Nodes\n"));  
55  
56     AddExtActualParmSVFGBNodes(pta->getPTACallGraph());  
57  
58     if(pta->printStat())  
59         svfg->performStat();  
60  
61 }
```

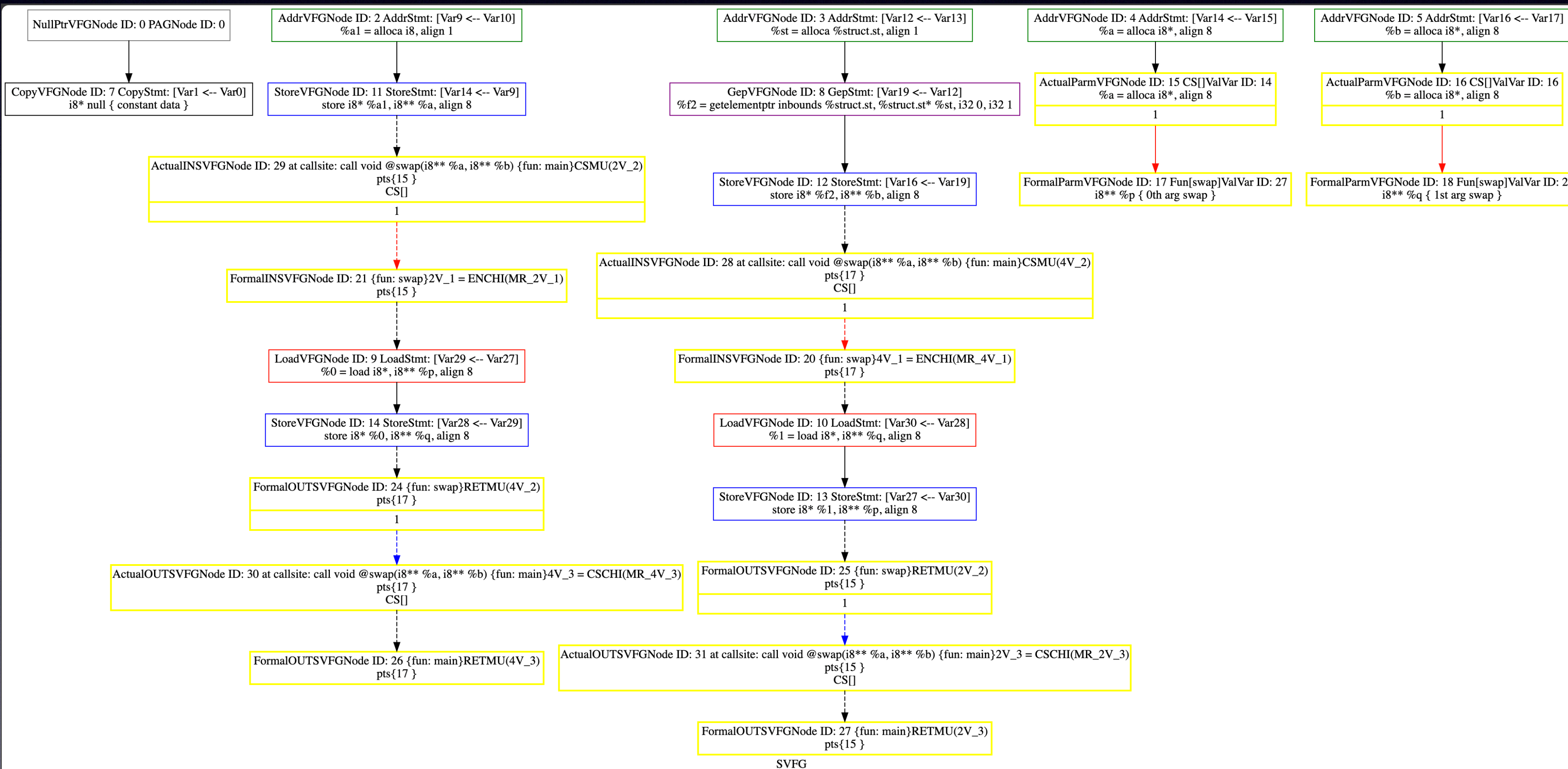


```
6 %struct.st = type { i8, i8 }  
7  
8 ; Function Attrs: noinline nounwind ssp uwtable  
9 define i32 @main() #0 {  
10 entry:  
11     %a1 = alloca i8, align 1  
12     %st = alloca %struct.st, align 1  
13     %a = alloca i8*, align 8  
14     %b = alloca i8*, align 8  
15     store i8* %a1, i8** %a, align 8  
16     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1  
17     store i8* %f2, i8** %b, align 8  
18     call void @swap(i8** %a, i8** %b)  
19     ret i32 0  
20 }  
21  
22 ; Function Attrs: noinline nounwind ssp uwtable  
23 define void @swap(i8** %p, i8** %q) #0 {  
24 entry:  
25     %0 = load i8*, i8** %p, align 8  
26     %1 = load i8*, i8** %q, align 8  
27     store i8* %1, i8** %p, align 8  
28     store i8* %0, i8** %q, align 8  
29     ret void  
30 }
```

6. Sparse Value Flow Graph

- 举个例子

```
../cmake-build-debug/bin/saber -dump-vfg svfir.ll -extapi=/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll  
dot -Tsvg -o svfg_final_1.svg svfg_final.dot
```



```
1 typedef struct st { char f1; char f2; } ST;  
2  
3 →  
4  
5  
6  
7  
8  
9  
10  
11  
12  
13 →  
14  
15  
16  
17  
  
void swap(char **p, char **q);  
  
int main () {  
    char a1;  
    ST st;  
    char *a = &a1;  
    char *b = &(st.f2);  
    swap(&a, &b);  
}  
  
void swap(char **p, char **q) {  
    char *t = *p;  
    *p = *q;  
    *q = t;  
}
```

```
6 %struct.st = type { i8, i8 }  
7  
8 ; Function Attrs: noinline nounwind ssp uwtable  
9 define i32 @main() #0 {  
0 entry:  
1     %a1 = alloca i8, align 1  
2     %st = alloca %struct.st, align 1  
3     %a = alloca i8*, align 8  
4     %b = alloca i8*, align 8  
5     store i8* %a1, i8** %a, align 8  
6     %f2 = getelementptr inbounds %struct.st, %struct.st* %st, i32 0, i32 1  
7     store i8* %f2, i8** %b, align 8  
8     call void @swap(i8** %a, i8** %b)  
9     ret i32 0  
0 }  
1  
2 ; Function Attrs: noinline nounwind ssp uwtable  
3 define void @swap(i8** %p, i8** %q) #0 {  
4 entry:  
5     %0 = load i8*, i8** %p, align 8  
6     %1 = load i8*, i8** %q, align 8  
7     store i8* %1, i8** %p, align 8  
8     store i8* %0, i8** %q, align 8  
9     ret void  
0 }
```

6. Sparse Value Flow Graph

- 构造算法

- 1. PreAnalysis (Auxiliary Analysis)

- flow-context Insensitive pointer analysis

- 2. MemRegionPatition

- MRGenerator::generateMRs

- collectModRefForLoadStore // 对每个函数, 收集每个函数Load/Store指令对应指针所指向的内存
 - collectModRefForCall // 沿着调用图的拓扑序列, 自底向上传播非局部变量的MOD/REF (修改/引用)
 - partitionMRs // 划分内存

- MRGenerator

- DistinctMRG
 - IntraDisjointMRG
 - InterDisjointMRG

- 3. buildMemSSA for each function

- createMUCHI
 - insertPHI
 - rename

- 4. 连接Def-Use形成SVFG

6. Sparse Value Flow Graph

```
void foo(){  
  ...  
  
  r = *p  
  
  ...  
  *q = s  
  
}
```

POINTS-TO::

$p \rightarrow \{ x, y, v \}$

$q \rightarrow \{ x, z, w \}$

x, y, z: nonlocal in foo
v, w: locally declared in foo

6. Sparse Value Flow Graph

```
void foo(){  
  ...  
   $\mu(v) \mu(R(x, y))$   
  r = *p  
  
  ...  
  *q = s  
  w =  $\chi(w)$   
   $R(x, z) = \chi(R(x, z))$   
  
}
```

REGION PARTITIONING:

POINTS-TO::

$p \rightarrow \{ R(x, y), v \}$

$q \rightarrow \{ R(x, z), w \}$

x, y, z: nonlocal in foo
v, w: locally declared in foo

6. Sparse Value Flow Graph

```
void foo(){  
  ...  
   $\mu(v) \mu(R(x, y))$   
  r = *p  
  
  ...  
  *q = s  
  w =  $\chi(w)$   
   $R(x, z) = \chi(R(x, z))$   
  
}
```

$R(x, y) \cap R(x, z) \neq \emptyset$

REGION PARTITIONING:
POINTS-TO::
p $\rightarrow \{ R(x, y), v \}$
q $\rightarrow \{ R(x, z), w \}$

x, y, z: nonlocal in foo
v, w: locally declared in foo

6. Sparse Value Flow Graph

```
void foo(){
```

```
...
```

```
 $\mu(v) \mu(R(x, y)) \mu(R(x, z))$ 
```

```
r = *p
```

```
...
```

```
*q = s
```

```
w =  $\chi(w)$ 
```

```
 $R(x, z) = \chi(R(x, z))$ 
```

```
 $R(x, y) = \chi(R(x, y))$ 
```

```
}
```

$$R(x, y) \cap R(x, z) \neq \emptyset$$

REGION PARTITIONING:

POINTS-TO::

$p \rightarrow \{ R(x, y), v \}$

$q \rightarrow \{ R(x, z), w \}$

x, y, z: nonlocal in foo

v, w: locally declared in foo

6. Sparse Value Flow Graph

```
void foo(){  
  ...  
   $\mu(v) \mu(R(x, y)) \mu(R(x, z))$   
  r = *p  
  ...  
  *q = s  
   $w = \chi(w)$   
   $R(x, z) = \chi(R(x, z))$   
   $R(x, y) = \chi(R(x, y))$   
  
   $\mu(v)$   
  bar(...)  
   $R(z) = \chi(R(z))$   
}
```

CALLSITE REF/MOD:
REF: v
MOD: $R(z)$

x, y, z: nonlocal in foo
v, w: locally declared in foo

6. Sparse Value Flow Graph

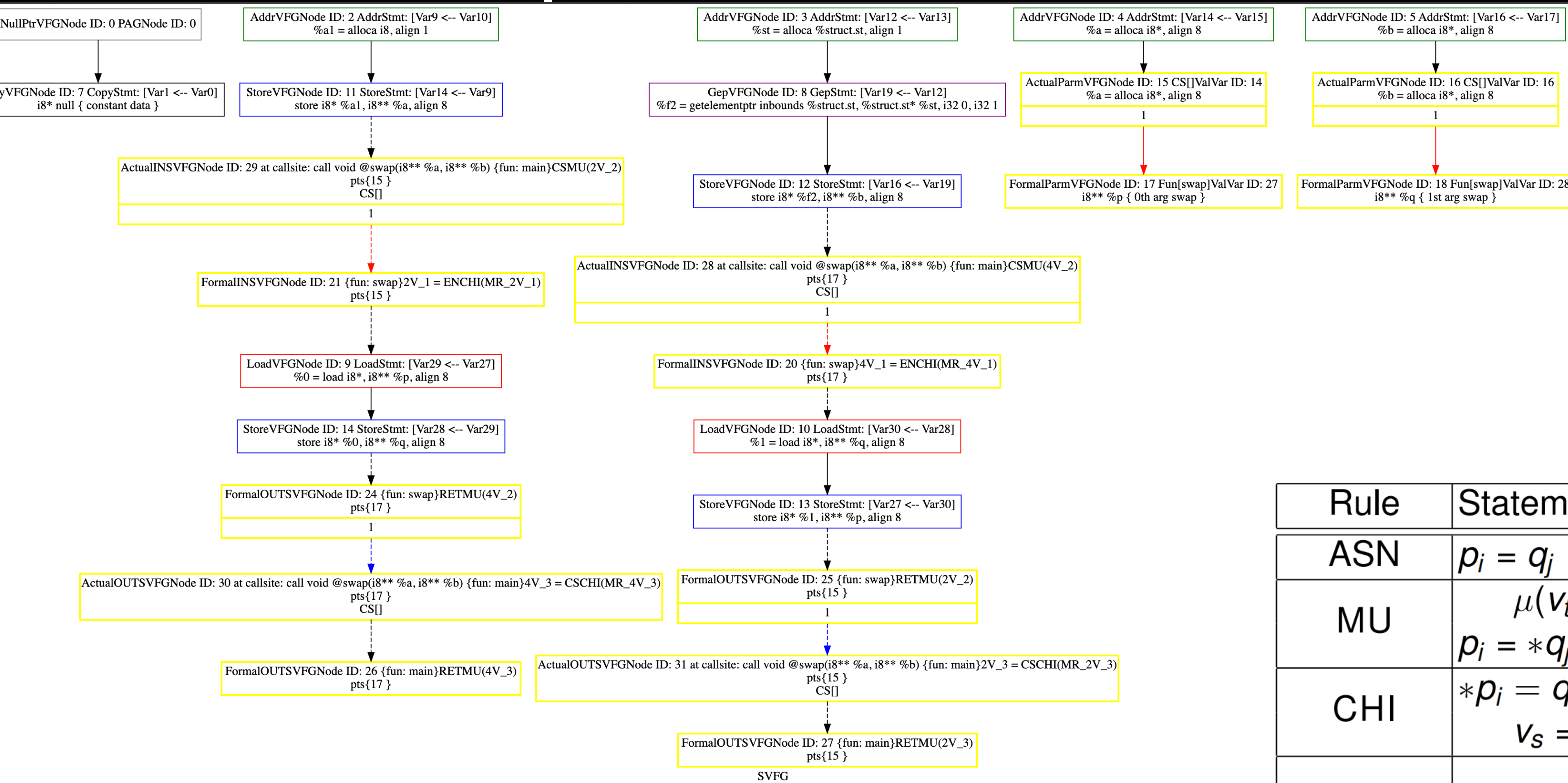
```
void foo(){  
  ...  
   $\mu(v) \mu(R(x, y)) \mu(R(x, z)) \mu(R(z))$   
  r = *p  
  ...  
  *q = s  
  w =  $\chi(w)$   
   $R(x, z) = \chi(R(x, z))$   
   $R(x, y) = \chi(R(x, y))$   
   $R(z) = \chi(R(z))$   
  
   $\mu(v)$   
  bar(...)  
   $R(z) = \chi(R(z))$   
}
```

$$R(x, z) \cap R(z) \neq \emptyset$$

CALLSITE REF/MOD:
REF: v
MOD: $R(z)$

x, y, z: nonlocal in foo
v, w: locally declared in foo

6. Sparse Value Flow Graph



Rule	Statement (SSA)	Value-Flow Edges
ASN	$p_i = q_j$	$\hat{p}_i \leftarrow \hat{q}_j$
MU	$\mu(v_t)$ $p_i = *q_j$	$\hat{p}_i \leftarrow \hat{v}_t$
CHI	$*p_i = q_j$ $v_s = \chi(v_t)$	$\hat{v}_s \leftarrow \hat{q}_j, \hat{v}_s \leftarrow \hat{v}_t$
PHI	$p_i = \phi(q_j, q_k)$	$\hat{p}_i \leftarrow \hat{q}_j, \hat{p}_i \leftarrow \hat{q}_k$
CALL (at a callsite c for a callee g)	$\mu(v_m)$ $r_i = g(\dots, a_k, \dots)$ $v_s = \chi(v_t)$	$(1) U_c^g(v_m) \leftarrow \widehat{\mu(v_m)}, (2) \widehat{\mu(v_m)} \xleftarrow{(g)_c} \widehat{v_m}$ $(3) FP(a_k) \xleftarrow{(g)_c} \widehat{a_k}, (4) \hat{r}_i \xleftarrow{(g)_c} RET(r_i)$ $(5) \hat{v}_s \xleftarrow{(g)_c} D_c^g(v_s), (6) \hat{v}_s \leftarrow \hat{v}_t$

6. Sparse Value Flow Graph

```
SVFG.cpp  VFG.cpp x
> Q- 0 results ↑ ↓ ∇ ⋮
433 434 435 436 437 438 439 440 441 442 443 444 445 446 447 448 449
/*
 * Constructor
 * * Build VFG
 * 1) build VFG nodes
 *   statements for top level pointers (PAGEEdges)
 * 2) connect VFG edges
 *   between two statements (PAGEEdges)
 */
VFG::VFG(PTACallGraph* cg, VFGK k): totalVFGNode(0), callgraph(cg), pag(SVFIR::getPAG()), kind(k)
{
    DBOUT(DGENERAL, outs() << pasMsg("\tCreate VFG Top Level Node\n"));
    addVFGNodes();

    DBOUT(DGENERAL, outs() << pasMsg("\tCreate SVFG Direct Edge\n"));
    connectDirectVFGEdges();
}
```

```
SVFG.cpp x VFG.cpp
215 216 217 218 219 220 221 222 223 224 225 226 227 228 229 230 231 232 233 234 235 236 237 238 239 240 241 242 243 244 245 246
/*
 * Build SVFG
 * 1) build SVFG nodes
 *   a) statements for top level pointers (PAGEEdges)
 *   b) operators of address-taken variables (MSSAPI and MSSACHI)
 * 2) connect SVFG edges
 *   a) between two statements (PAGEEdges)
 *   b) between two memory SSA operators (MSSAPI MSSAMU and MSSACHI)
 */
void SVFG::buildSVFG()
{
    DBOUT(DGENERAL, outs() << pasMsg("Build Sparse Value-Flow Graph \n"));

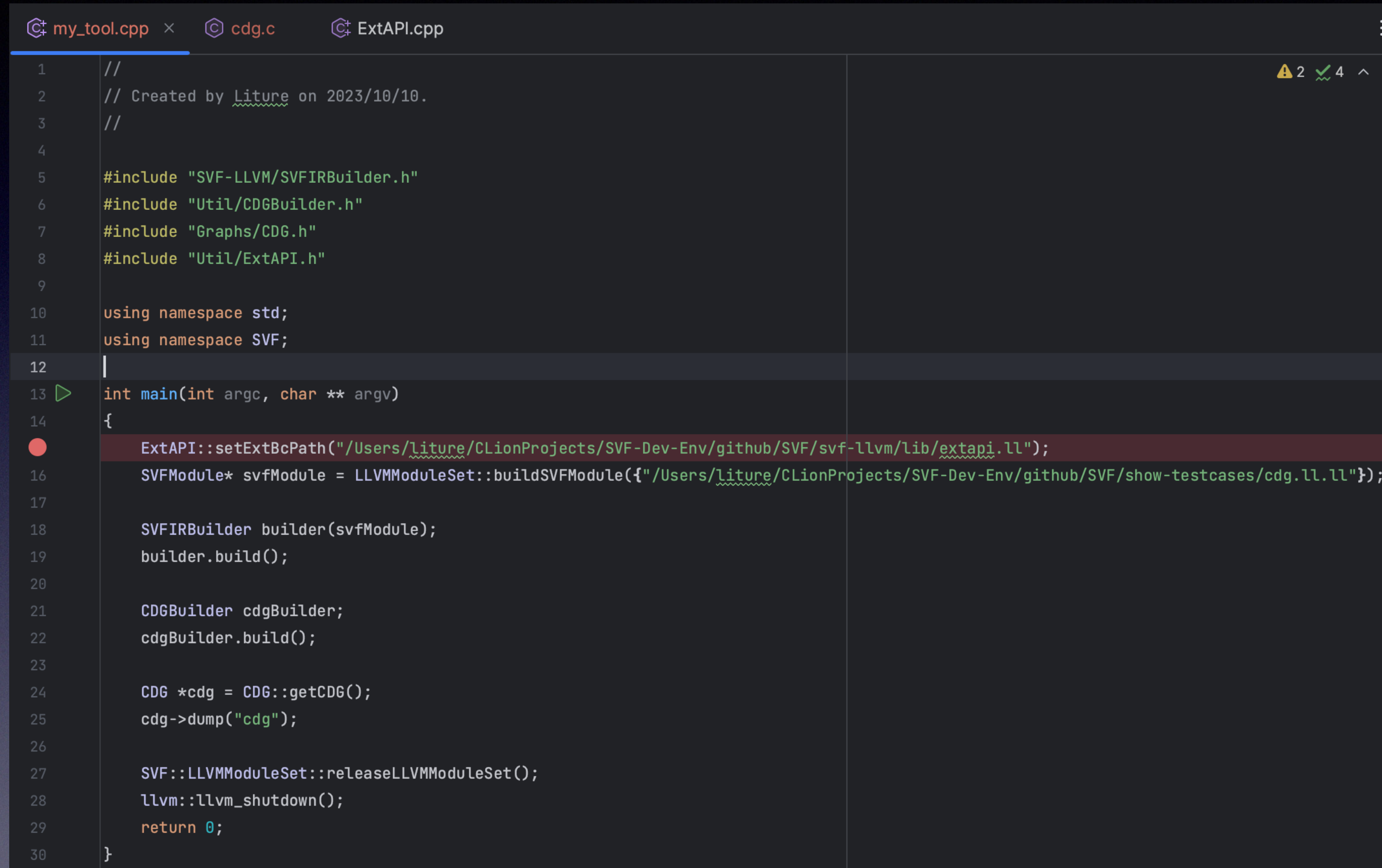
    stat->startClk();
    if (!Options::ReadSVFG().empty())
    {
        readFile(Options::ReadSVFG());
    }
    else
    {
        DBOUT(DGENERAL, outs() << pasMsg("\tCreate SVFG Addr-taken Node\n"));
        stat->ATVNodeStart();
        addSVFGNodesForAddrTakenVars();
        stat->ATVNodeEnd();
        DBOUT(DGENERAL, outs() << pasMsg("\tCreate SVFG Indirect Edge\n"));
        stat->indVFEEdgeStart();
        connectIndirectSVFGEdges();
        stat->indVFEEdgeEnd();
        if (!Options::WriteSVFG().empty())
            writeToFile(Options::WriteSVFG());
    }
}
```

7. Control Dependence Graph

- `class CDG : GenericGraph<CDGNode, CDGEdge>`
 - `CDGNode *getCDGNode(u32_t cfgNodeId)`
- `class CDGNode : GenericNode<CDGNode, CDGEdge>`
- `class CDGEdge : GenericEdge<CDGNode>`
 - `set<pair<SVFVaValue*, u32_t>> getBranchConditions()`

-

7. Control Dependence Graph



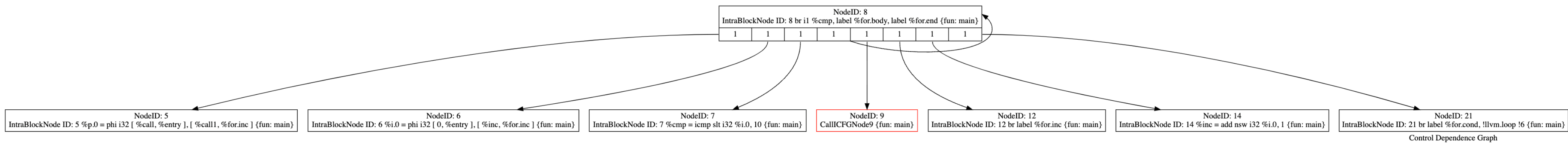
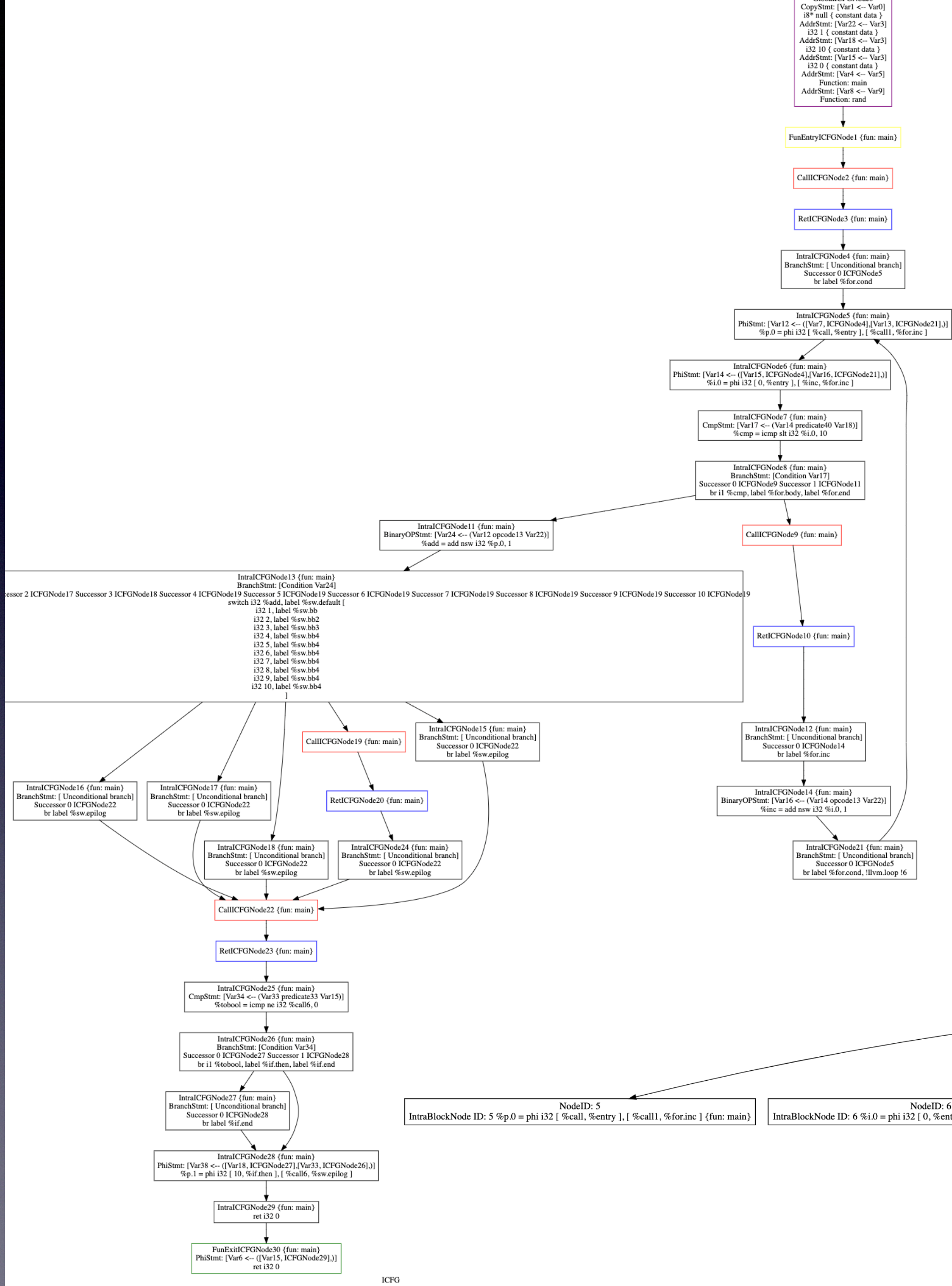
```
1 //  
2 // Created by Liture on 2023/10/10.  
3 //  
4  
5 #include "SVF-LLVM/SVFIRBuilder.h"  
6 #include "Util/CDGBuilder.h"  
7 #include "Graphs/CDG.h"  
8 #include "Util/ExtAPI.h"  
9  
10 using namespace std;  
11 using namespace SVF;  
12  
13 int main(int argc, char ** argv)  
14 {  
15     ExtAPI::setExtBcPath("/Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/svf-llvm/lib/extapi.ll");  
16     SVFModule* svfModule = LLVMModuleSet::buildSVFModule({"Users/liture/CLionProjects/SVF-Dev-Env/github/SVF/show-testcases/cdg.ll.ll"});  
17  
18     SVFIRBuilder builder(svfModule);  
19     builder.build();  
20  
21     CDGBuilder cdgBuilder;  
22     cdgBuilder.build();  
23  
24     CDG *cdg = CDG::getCDG();  
25     cdg->dump("cdg");  
26  
27     SVF::LLVMModuleSet::releaseLLVMModuleSet();  
28     llvm::llvm_shutdown();  
29     return 0;  
30 }
```

7. Control Dependence Graph

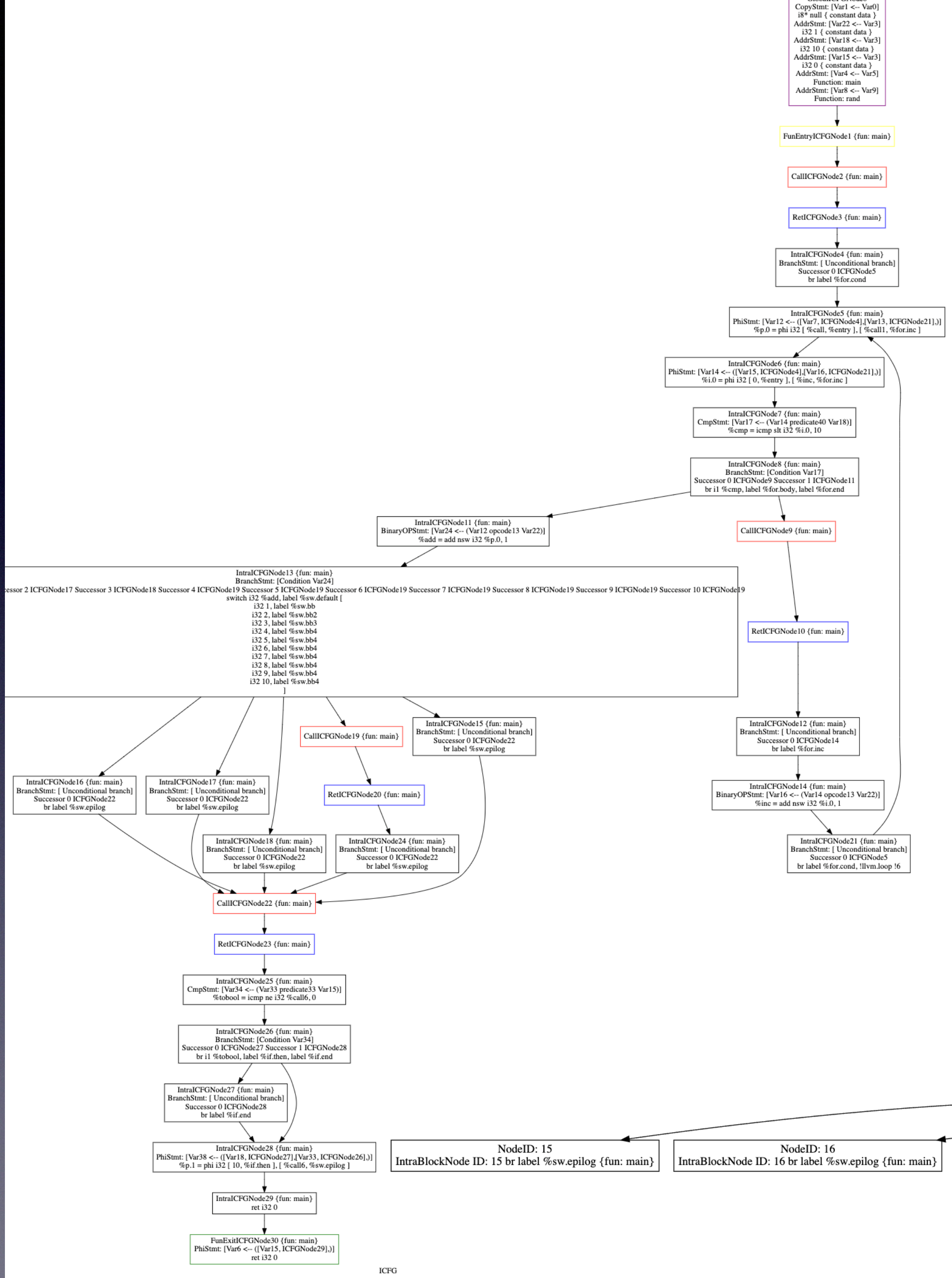
```
2  ↵ int rand();
3
4  ▶ int main()
5  {
6      // round 1
7      int p = rand();
8      for (int i = 0 ; i < 10 ; i++)
9      {
10         p = rand();
11     }
12     p = p + 1;
13
14     // round 2
15     switch (p) {
16         case 1: p = 1; break;
17         case 2: p = 2; break;
18         case 3: p = 3; break;
19         case 4:
20         case 5:
21         case 6:
22         case 7:
23         case 8:
24         case 9:
25         case 10:
26             p = rand(); break;
27         default:
28             p = 11;
29     }
30
31     // round 3
32     p = rand();
33     if (p)
34     {
35         p = 10;
36     }
37     int k = p;
38 }
```

ence Graph

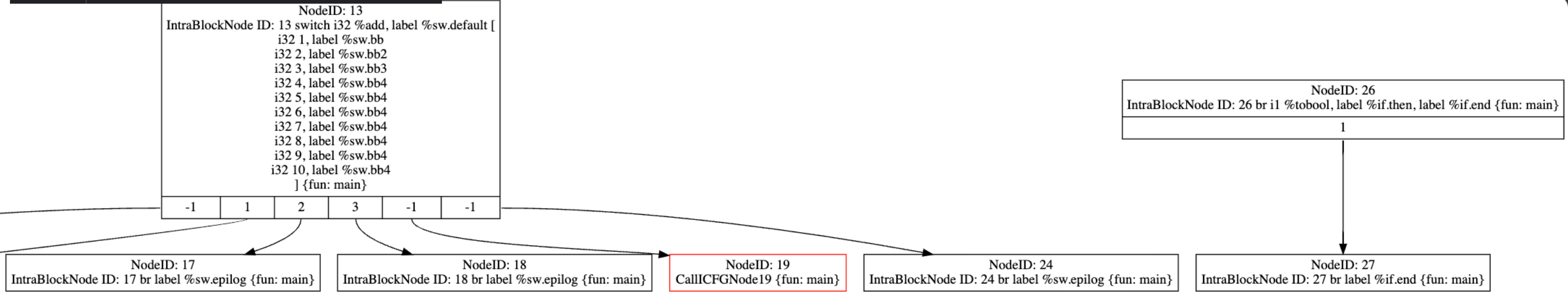
```
1  int rand();
2
3
4  int main()
5  {
6      // round 1
7      int p = rand();
8      for (int i = 0 ; i < 10 ; i++)
9      {
10         p = rand();
11     }
12     p = p + 1;
13
14     // round 2
15     switch (p) {
16         case 1: p = 1; break;
17         case 2: p = 2; break;
18         case 3: p = 3; break;
19         case 4:
20         case 5:
21         case 6:
22         case 7:
23         case 8:
24         case 9:
25         case 10:
26             p = rand(); break;
27         default:
28             p = 11;
29     }
30
31     // round 3
32     p = rand();
33     if (p)
34     {
35         p = 10;
36     }
37     int k = p;
38 }
```



ence Graph



```
1 int rand();
2
3
4 int main()
5 {
6     // round 1
7     int p = rand();
8     for (int i = 0 ; i < 10 ; i++)
9     {
10         p = rand();
11     }
12     p = p + 1;
13
14     // round 2
15     switch (p) {
16         case 1: p = 1; break;
17         case 2: p = 2; break;
18         case 3: p = 3; break;
19         case 4:
20         case 5:
21         case 6:
22         case 7:
23         case 8:
24         case 9:
25         case 10:
26             p = rand(); break;
27         default:
28             p = 11;
29     }
30
31     // round 3
32     p = rand();
33     if (p)
34     {
35         p = 10;
36     }
37     int k = p;
38 }
```



8. Program Dependence Graph

- 程序依赖图 = 数据依赖子图 + 控制依赖子图
 - 函数级别
 - VFG : 数据依赖图
 - CDG : 控制依赖图
- 系统依赖图 (SDG, System Dependence Graph)
 - 过程间数据依赖子图 + 过程间控制依赖子图
 - 跨函数数据依赖图 (SVFG)
 - ActualParam -> FormalParam
 - ActualIN -> FormalIN
 - FormalOut -> ActualOUT
 - FormalRet -> ActualRet
 - 跨函数控制依赖图
 - 每个函数引入一个EntryNode, 控制当前函数顶层没有控制依赖的节点
 - 每个CallNode控制入参数节点(ActualParam, ActualIN), 返回值节点(FormalParam, FormalRet)

8. Program Dependence

- 程序依赖图 = 数据依赖子图 + 控制依赖子图
 - 函数级别
 - VFG : 数据依赖图
 - CDG : 控制依赖图
- 系统依赖图 (SDG, System Dependence Graph)
 - 过程间数据依赖子图 + 过程间控制依赖子图
 - 跨函数数据依赖图 (SVFG)
 - ActualParam -> FormalParam
 - ActualIN -> FormalIN
 - FormalOut -> ActualOUT
 - FormalRet -> ActualRet
 - 跨函数控制依赖图
 - 每个函数引入一个EntryNode, 控制当前函数顶层没有控制依赖的节点
 - 每个CallNode控制入参数节点(ActualParam, ActualIN), 返回值节点(FormalParam, FormalRet)

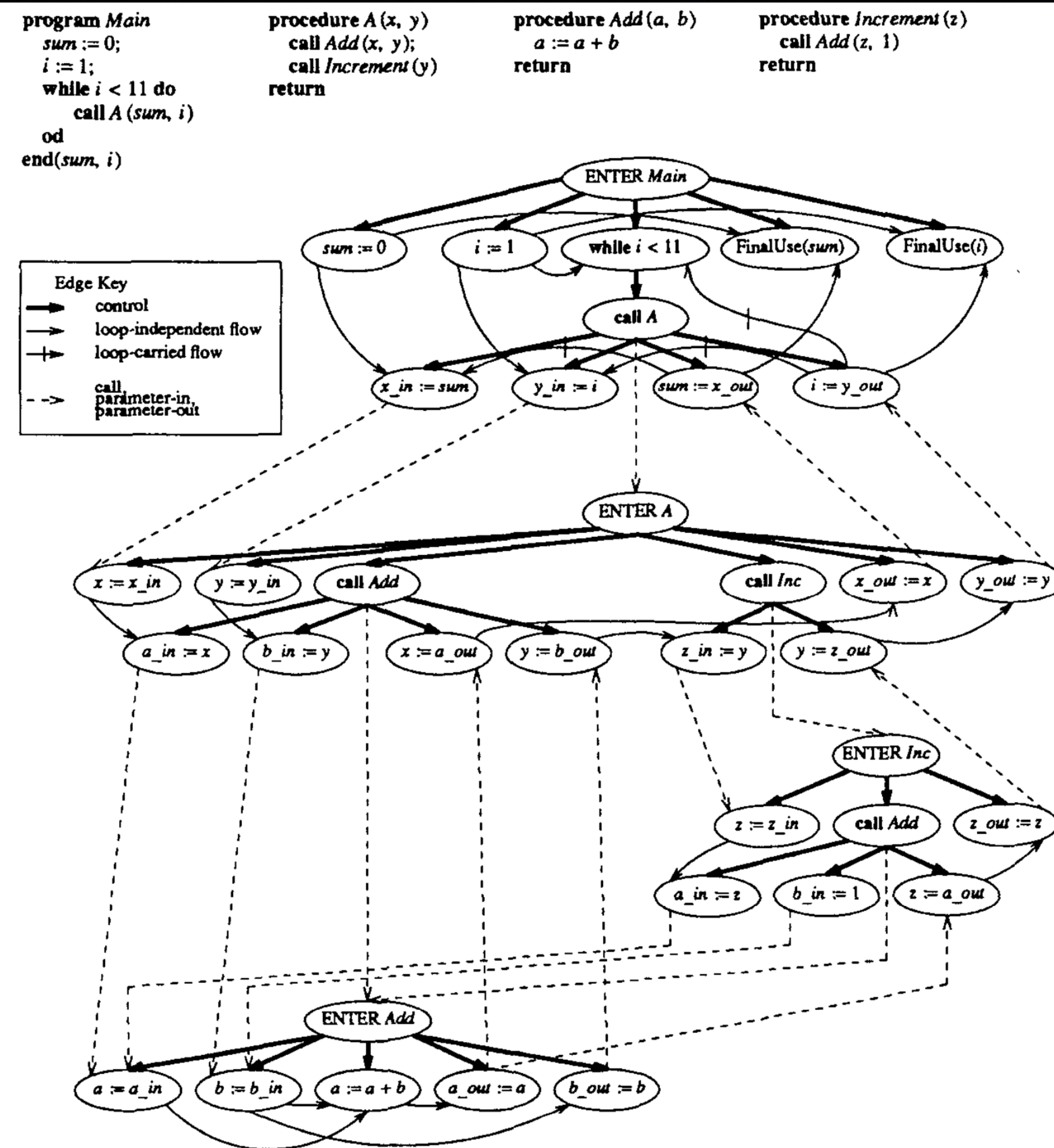


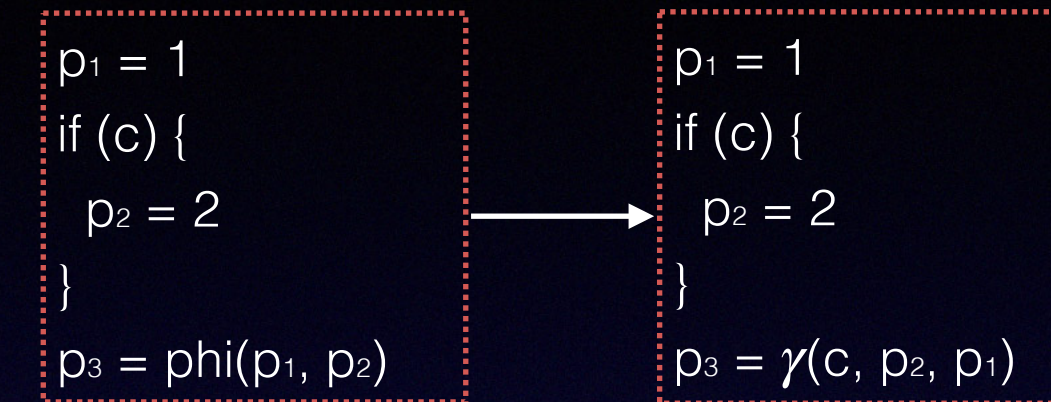
Fig. 4. Example system and corresponding program and procedure dependence graphs connected with parameter-in, parameter-out, and call edges. Edges representing control dependences are shown (unlabeled) in boldface; edges representing intraprocedural flow dependences are shown using arcs; parameter-in edges, parameter-out edges, and call edges are shown using dashed lines.

9. SVF开发

- PLDI'2007 Practical Memory Leak Detection Using Guarded Value-Flow Analysis

- FastCheck的Related Work

- PLDI'1995 Efficient building and placing of gating functions
- FSE'2003 Tracking pointers with path and context sensitivity for bug detection in C programs
- TOSEM'2006 Efficient path conditions in dependence graphs for software safety analysis



The CQual system [8] is a system that infers type qualifiers in C programs using a set-constraint formulation. The system can be used to perform tainting analysis, i.e., to determine that a value from a tainted source (such as reading data from the network) never flows into a sink that must not be tainted (such as a critical kernel structure). Livshits and Lam [13] propose a similar tainting analysis, but using an augmented SSA form called IPSSA. Both analyses are context-sensitive; in addition, the latter analysis uses a guarded SSA form [19] that annotates value-flow edges at φ -nodes with branch conditions. The tainting analysis problem is a source-not-sink problem, aiming at checking that source values never flow into a sink. This is a fundamentally different than the source-sink problem discussed in this paper, and none of the above approaches can be used for the memory leak problem. This is because their value-flow representation is not powerful enough to determine that a source value flows into the sink on all paths. Although in the system of Livshits and Lam, value-flow edges of φ -nodes are tagged with branch conditions, the flows via assignments are not, therefore their analysis cannot solve source-sink problems. For instance, the examples from Section 3 do not contain φ -nodes from the source allocations to sink frees, hence none of these value-flows would be guarded.

Snelting et al. [17] present a tainting analysis based on value-flows using a program dependence graph (PDG) structure. They also annotate value flows in the dependence graph using path conditions. However, they use path conditions to improve the precision for a source-no-sink problem. In contrast, we use path conditions to solve source-sink problems such as memory leak detection.

8. Conclusions

We have presented a new analysis for detecting memory leaks. The analysis uses a sparse representation of the program in the form of a value-flow graph. The analysis reasons about program behavior on all paths by computing guards for the relevant value-flow edges. The approach makes the analysis efficient, and allows it to generate concise, easy-to-understand error messages.

References

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9. SVF开发

- PLDI'2007 Practical Memory Leak Detection Using Guarded Value-Flow Analysis
 - FastCheck的Related Work
 - PLDI'1995 Efficient building and placing of gating functions
 - FSE'2003 Tracking pointers with path and context sensitivity for bug detection in C programs
 - TOSEM'2006 Efficient path conditions in dependence graphs for software safety analysis
- SVF目前只能做类污点分析问题，对数值相关的问题，支持的不够好；如非外部输入导致的数组越界，除零
 - 相关工作 Sparrow: Sparse Abstract Interpretation
 - PLDI'2012 Design and Implementation of Sparse Global Analysis for C-like Languages
- 目前的分析全是全程序级别的，开销问题
 - PreAnalysis全程序Andersen指针分析
 - 预执行一个轻量级Unsound的MOD/REF分析，暴露出每个函数的副作用 (读/写 非局部内存)
 - 针对分析客户端的问题，懒构造依赖图，而非构造系统级别(全程序)的依赖图
 - 遍历依赖图的时候动态生成函数级别的PDG, CDG
 - 遍历路径时，只为相关的函数构造依赖图，生成的依赖图是函数级别的而非全程序级别的
- 路径敏感分析：目前SVF使用Z3进行SAT求解，考虑将SVFG转换为bitvector算数公式 (SMT公式)
- 求解任意状态机问题 (TypeState Problems)
 - Static Single Information, Static Single Use
- Systematic Program Analysis
 - 外部存储：磁盘, 数据库
 - 并行分析

10. 参考资料

- PLDI 1988 Interprocedural Slicing Using Dependence Graphs
- PLDI 1995 Efficient building and placing of gating functions
- FSE 2003 Tracking pointers with path and context sensitivity for bug detection in C programs
- TOSEM 2006 Efficient path conditions in dependence graphs for software safety analysis
- TOPLAS 2007 Efficient Field-Sensitive Pointer Analysis of C
- PLDI 2007 Practical Memory Leak Detection Using Guarded Value-Flow Analysis
- CGO 2011 Flow-Sensitive Pointer Analysis for Millions of Lines of Code
- ISSTA 2012 Static Memory Leak Detection Using Full-Sparse Value-Flow Analysis

下期预告

- ESP - Property Simulation
 - PLDI'2002 Path-Sensitive Program Verification in Polynomial Time
 - 路径敏感数据流分析



微信公众号：程序分析工具开发



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